



THE THESIS FOR

BOOSHI

BOOSHI IS NOT JUST A MEMECOIN

01

UTILITY



02

GAMING



03

COMMUNITY



UTILITY

Unlike most memecoins out there with no utility and no long-term plan, Booshi aims to deliver simple ways for users to actually utilize \$BOOSHI. Following the success of \$SHIBOO on the Casper Network, we plan to copy the recipe, improve it and offer it to a much broader audience on the BASE Network.

01

LP STAKING

Most memecoins lack liquidity as no one is incentivized to provide it because the risks usually outweigh the potential profits, Booshi changes that with incentives for LPs.

02

INTEGRATIONS

\$BOOSHI will be integrated as a currency on several platforms where users can use the token to pay, buy or trade different assets.



GAMING AND NFTS

NFTs are still a big part of crypto, however, most NFTs have very little utility if any. Gaming is a simple but useful solution to this problem. Integrating NFTs and gaming works harmoniously.

BOOSHI SURVIVORS

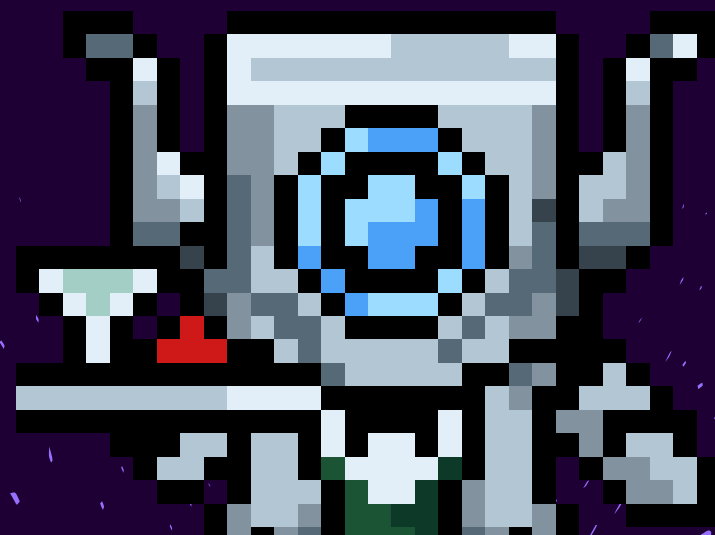
Our 2d game is already finalized and we are integrating BOOSHI and SHIBOO NFTs once we launch. Each NFT is a different character in-game with different stats and abilities.

NFTS

The NFTs are fully tradeable on any marketplace, and they can also be combined to create different and more powerful NFTs

TOURNAMENTS

Players can participate in weekly tournaments for a small fee and the winners will take the pot, as well as some exclusive NFTs



COMMUNITY

We know that the most important part of any project is the community. All team members are active in all group chats and we personally respond to issues all the time.

We believe we have built a strong community already with Shiboo, reaching more than 10,000 users and it's still growing.



01

SOCIAL MEDIA PRESENCE

We are actively posting on Twitter and Telegram to ensure we continue growing organically

02

KOLS

We know KOLs are important to attract even more users and we will make sure to utilize them in the most optimal way possible.

03

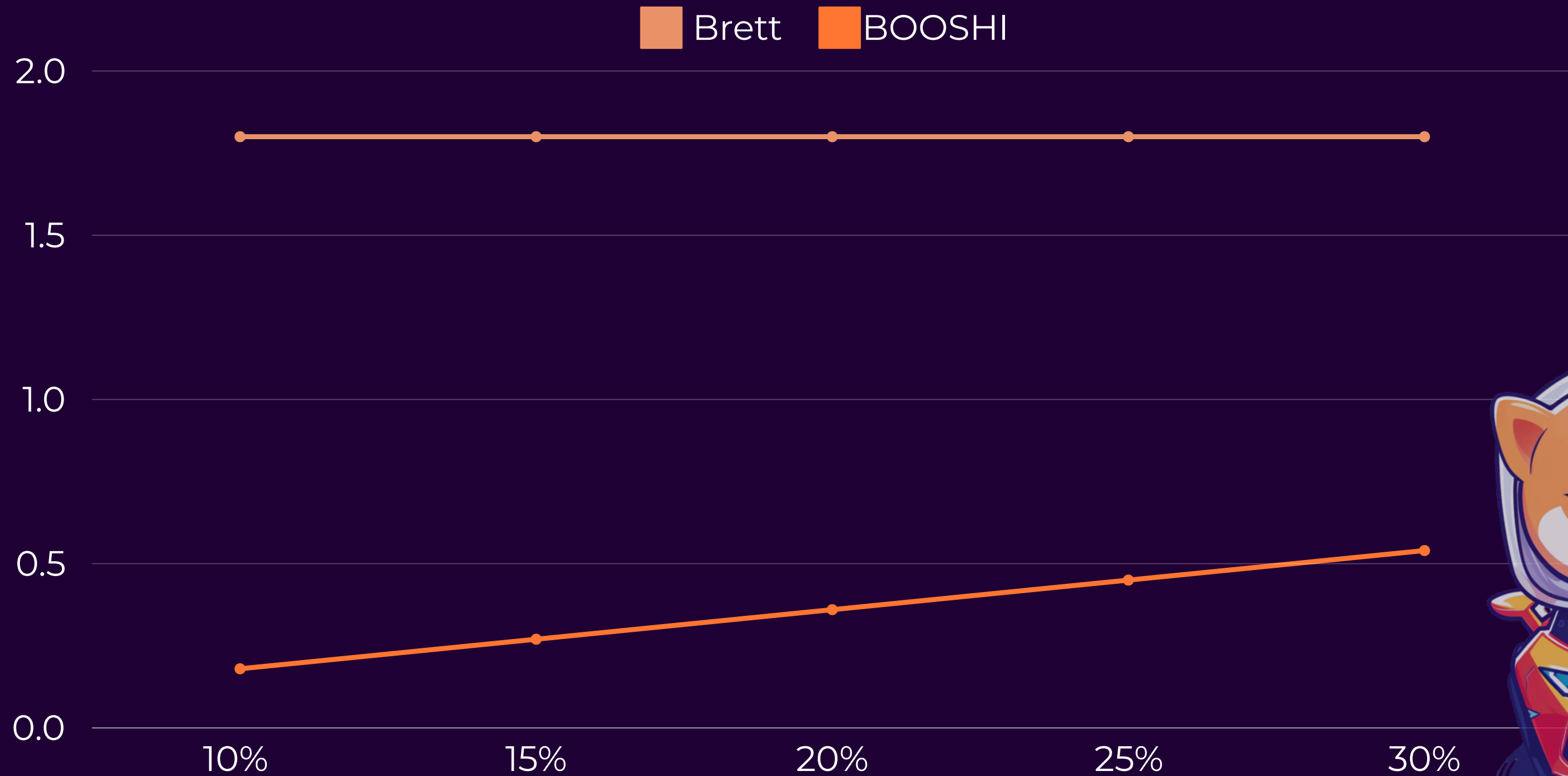
AIRDROPS

Airdrops are tricky and can lead to significant sell pressure, however, by incentivizing users to complete certain tasks or use BOOSHI's platforms, this risk can be mitigated

POTENTIAL

Brett is the most popular memecoin on BASE and managed to reach a Market Capitalization of \$1.8 Billion. If we manage to reach just 10% of it's MCAP, Booshi can easily become the number 2 on Base

MCAP IN BILLIONS \$





THANKS FOR READING